

Reproducible Research with knitr

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- 1 Overview
- 2 Activity
- 3 Literate Programming
- 4 knitr in Depth
- 5 Wrapup

1 Overview

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Teaching/Learning Approach

- Hands-on practice
- Work independently to enhance your own workflow
- You will not learn everything today

Outline for afternoon

- A short activity
- History and philosophy of literate programming
- Work through basics together
- Independent project work
- Wrap up and move forward

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Think about your own workflow

- Think about: *How do I get outputs from my data?*
- Draw a map or diagram of your workflow
- Include relevant steps and tools, such as:
 - Tables
 - Figures
 - In-text citations and reference list
 - In-text analysis summaries
 - Cross-referencing (tables, figures, sections)
 - Document layout
- Make notes about areas that are *time-consuming* and/or *difficult*

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Literate programming

- Origins in computer program documentation
- Software source code should describe how to use that software
- Early tools
 - WEB by Donald Knuth (author of TeX)
 - noweb by Norman Ramsey (1989)
- Two operations to create two different outputs
 - *Weave*: Nice Documentation
 - *Tangle*: Executable code

Sweave

- Released in 2002 by Friedrich Leisch¹
- Written for S (the language of R)
- Focused on creating articles
- Two operations to create two different outputs
 - `SWeave`: LaTeX document (and PDF)
 - `STangle`: Executable R code

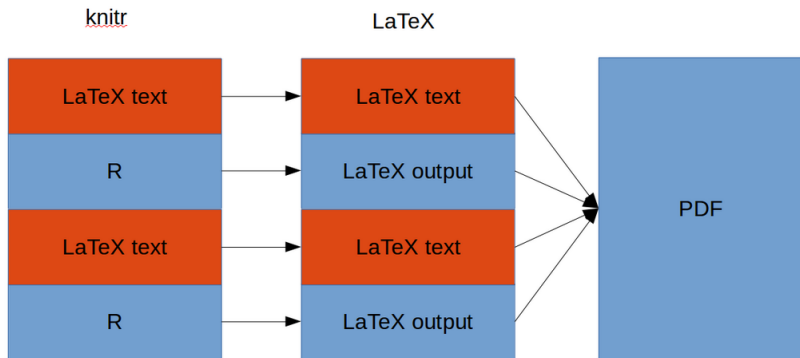
¹Sweave: Dynamic Generation of Statistical Reports Using Literate Data Analysis

knitr

- Released in 2012 by Yihui Xie²
- Conceptual descendant of Sweave
 - Easier than Sweave
 - Much more functionality and flexibility
- Three operations to create two different outputs
 - `knit`: PDF (and LaTeX document)
 - `purl`: Executable R code
 - `spin`: PDF (from pure R code)
- Also create various outputs from non-LaTeX input

²knitr Homepage

How knitr Works³



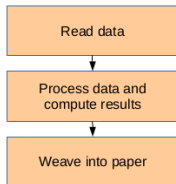
³Image by Ari B. Friedman

Workflows for knitr

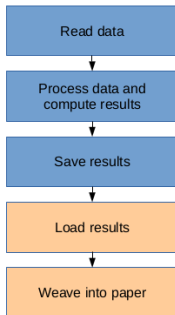
	Analysis	Output
Irreproducible	R	Copy-paste
No knitr	R	Manual includes
Finish in knitr	R	Load and knit
All knitr	knitr	n/a

Workflows for knitr⁴

Workflow 1: All knitr



Workflow 2: Finish in knitr



⁴Image by Ari B. Friedman

1 Overview

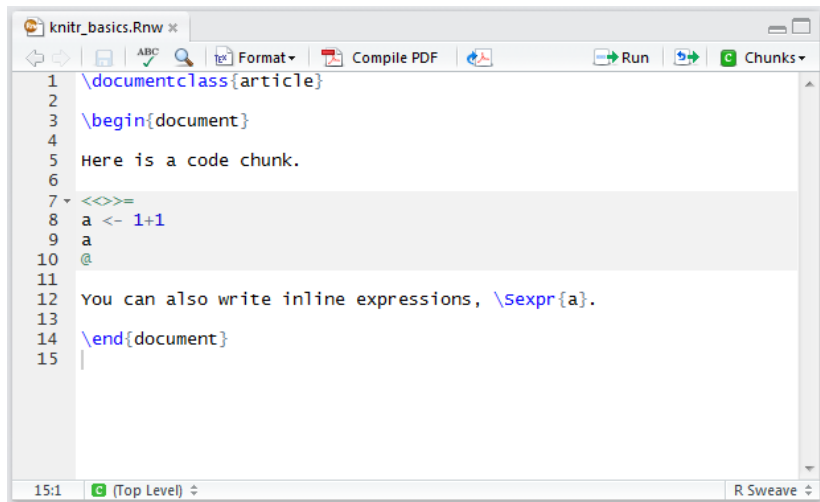
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knitr Input



The screenshot shows a text editor window titled "knitr_basics.Rnw". The editor contains the following LaTeX and R code:

```
1 \documentclass{article}
2
3 \begin{document}
4 Here is a code chunk.
5
6
7 <<=>
8 a <- 1+1
9 a
10 @
11
12 You can also write inline expressions, \sexpr{a}.
13
14 \end{document}
15 |
```

The editor interface includes a toolbar with icons for navigation, saving, and running. The status bar at the bottom shows "15:1" and "R Sweave".

PDF Output

Here is a code chunk.

```
a <- 1+1  
a  
  
## [1] 2
```

You can also write inline expressions, 2.

LaTeX Intermediary

```
\begin{document}
```

Here is a code chunk.

```
\begin{knitrou}
\definecolor{shadecolor}{rgb}{0.969, 0.969, 0.969}\color{fgcolor}\begin{kframe}
\begin{alltt}
\hlstd{a} \hlkwb{<-} \hlnum{1}\hlopt{+}\hlnum{1}
\hlstd{a}
\end{alltt}
\begin{verbatim}
## [1] 2
\end{verbatim}
\end{kframe}
\end{knitrou}
```

You can also write inline expressions, 2.

```
\end{document}
```

Code Chunks

- Code chunks contain three parts
- Label
 - Used for referencing chunks
- Options
 - Control chunk behavior and appearance
- Contents
 - R code to be evaluated

Code Chunks: Anatomy

```
«a,eval=TRUE,echo=FALSE,results='asis'»=  
a <- 1+1  
a  
@
```

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```
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```

```
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```

```
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Code Chunks: Anatomy

```
«a,eval=TRUE,echo=FALSE,results='asis'»=
```

```
a <- 1+1
```

```
a
```

```
@
```

```
«a»=
```

```
@
```

Code Chunks: Options

- `echo`
- `eval`
- `results`
- `tidy` and `highlight`
- `warning` and `message`

Code Chunks: Options

- Chunk options can be set for each chunk
- They can also be set globally in a document
- E.g., `opts_chunk$set(echo = FALSE)`

Code Chunks: Inline Code

- In addition to chunks, code can be written in-line
- Anything in `\Sexpr{}` is evaluated
- Useful for in-line reporting of analyses

Code Externalization

- Possible to *externalize* R code

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- “Child” documents
 - knitr code chunks in separate file

Child knitr Document

- Child Document: `child.Rnw`

```
<<>>=
```

```
x <- 1:3
```

```
y <- 4:6
```

```
@
```

- Parent Document: `knitrdoc.Rnw`

```
<<a, child = 'child.Rnw'>>=
```

```
@
```

Code Externalization

- Possible to *externalize* R code
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Code Externalization

- Possible to *externalize* R code
- “Child” documents
 - knitr code chunks in separate file
- Reading code from file
 - Code in specially formatted R script
 - Code remains executable without knitr

External R Script

- R Script: analysis.R

```
## ---- a
```

```
x <- 1:3
```

```
## ---- b
```

```
y <- 4:6
```

- knitr Document: knitrdoc.Rnw

```
<<>>=
```

```
read_chunk('analysis.R')
```

```
@
```

```
<<a>>=
```

```
@
```

Chunk Caching

- knitr runs every chunk every time
- This is unnecessary if you're making non-code changes
- Can be time-consuming
- The `cache` chunk option changes this

Chunk Caching: How it Works

- Set `cache=TRUE` to *cache* a chunk
- knitr stores the chunk and its results
 - Stored in `.RData` files in `./cache`
- Cached chunks are only run after changes
 - Substantive and non-substantive changes
- Behavior depends on relations between chunks

Chunk Caching: Chunk Dependencies

- Cached chunks are only rerun if modified
- But chunks might depend on other chunks
 - B depends on cached A
 - Cached B depends on A
 - Cached B depends on cached A
- Specify dependencies with `dependson`
 - Or: `opts_chunk$set(cache=TRUE, autodep=TRUE)`

Figures

- Two ways to include figures:
- Using knitr chunk options for figures
 - Handles lots of details automatically
 - Takes work to customize
- Manually using `\includegraphics{}`
 - Somewhat finer control
 - Requires more LaTeX overhead

Tables

- LaTeX tables are tedious
- Doing them by-hand is irreproducible and a waste of time
- Lots of ways to create tables with knitr
 - `kable`
 - `xtable`
 - `stargazer`

Porting a Project to knitr

- Move existing R code into a knitr framework
- What code chunks and in-line expressions do you need
- How do you create tables and figures?

Package Versioning

- Reproducibility requires knowing software used to conduct analyses
- Including package names using `library` or `require` is not enough
- Your future self (and others) need to know package versions
- How do we handle that?

Package Versioning: Do it Manually

- Record versions and either:
 - Put these in a README
 - Have knitr fail on wrong version

- Manually install package version:
 - devtools
 - repmis

- Tedious

Package Versioning: packrat

- Package developed by RStudio
- Work in an isolated software environment
- Install packages into a local project directory
- Share your **packrat** directory as part of your reproducible directory

Package Versioning: checkpoint

- Package developed by Revolution Analytics
- Register a “checkpoint” (a date) for your analyses
- All packages are drawn from MRAN, a daily snapshot of the R package universe
- No need to store/share a large package directory

Package Versioning: Virtual Machines

- knitr connects analyses and output

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 - Docker

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Wrapup

- What questions/concerns do you have?
- How have today's activities helped you think about your own reproducible workflow?

Things we probably didn't cover

- knitr's `spin` function: Creates a PDF from an R script
 - Really useful for teaching assignments
- Language engines: Embed non-R code
 - Python, Bash, Julia, FORTRAN, Stata(?)
- rmarkdown: knit without using LaTeX markup

Other Reproducible Research Tools

- git: Version control
- GitHub and Bitbucket: Git cloud services
 - Good for collaboration⁵
- pandoc: Command-line tool to convert documents between formats
- Tools for R package versioning
 - devtools
 - repmis
 - packrat
 - checkpoint

⁵See “Collaborating with Git and Bitbucket”

knitr Resources

- knitr website
- CRAN Reproducible Research TaskView
- *Dynamic Documents with R and knitr*
- *Reproducible Research with R and RStudio*
- knitr Google Group
- knitr on StackOverflow

